Abilities and Rules

The abilities represent a set of actions. For example, the project administrator. In the project administration, you can create users, create components, etc.

In the configuration view you can create, update and remove this abilities.

Configuration ⚙

| Abilities | Rules |

Create, rename, deleted the abilities for your projects. The enabled option dosent show ability to the user, but it saves your points.   **+ Add ability**

#	Name	Enabled	Action
⚙	Admin	☑	Remove
⚛	Developer	☑	Remove
📋	Tester	☑	Remove

And associate the rules to this abilities.

Configuration ⚙

| Abilities | Rules |

In this section you can put the items that you want for each event, being able to penalize negative points. Every 500 points you level up.

Custom rules

Change the status to [Select the status ▲▼] ⊕

Type	Status	Points	Ability	
When an issue status change	Open	2	Developer	⊖
When an issue status change	In Progress	2	Developer	⊖
When an issue status change	Reopened	2	Developer	⊖
When an issue status change	Resolved	2	Developer	⊖
When an issue status change	Closed	2	Developer	⊖

Issues rules

Type	Points	Ability
An issue is assigned	1	Admin

Now, you can create rules for your own status if you have a custom status.

You can put negative points and penalize some rules.